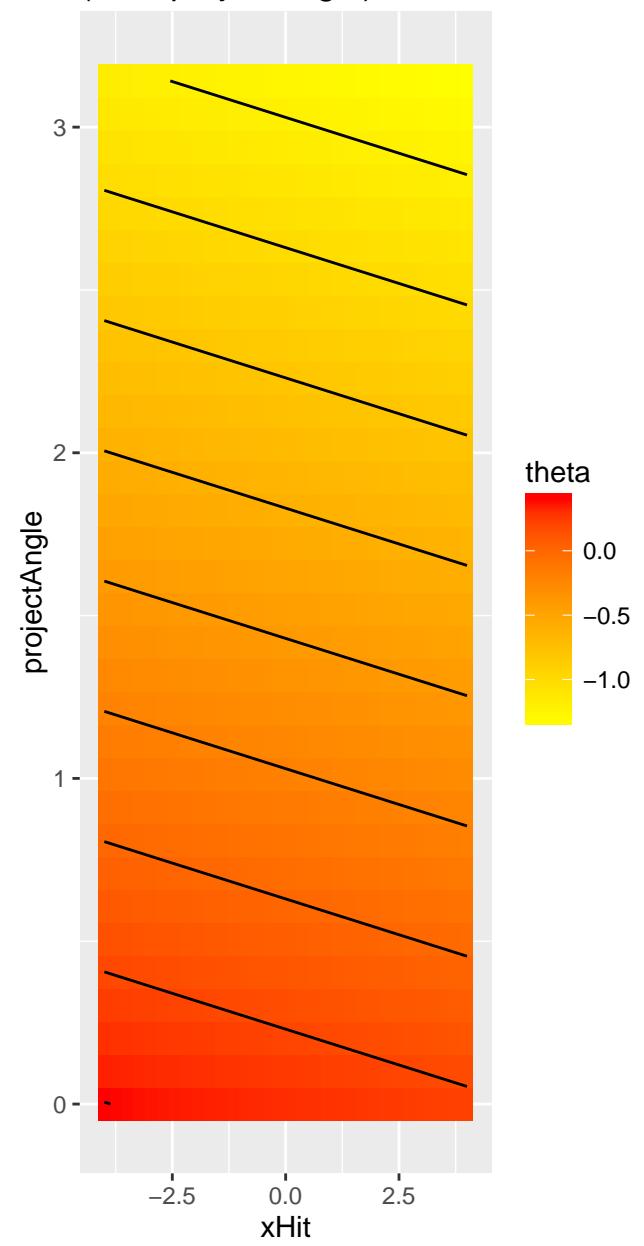


juggler

$(xHit, \text{projectAngle}) = \theta$



$(\text{projectAngle}, xHit) = \theta$

